

Series Bible
By Bill Motz and Bob Roth

Preface

“To love at all is to be vulnerable. Love anything and your heart will be wrung and possibly broken. If you want to make sure of keeping it intact you must give it to no one, not even an animal. Wrap it carefully round with hobbies and little luxuries; avoid all entanglements. Lock it up safe in the casket or coffin of your selfishness. But in that casket, safe, dark, motionless, airless, it will change. It will not be broken; it will become unbreakable, impenetrable, irredeemable. To love is to be vulnerable.”

— C.S. Lewis, *The Four Loves*

This is a show about a ghost and the girl who brings him back to life.

Scratch doesn't remember how or when he became a ghost... though he does have a sense his afterlife isn't much different from the one he lived. He kept to himself and lived alone. Worried about rejection, he never risked a friendship deeper than a casual acquaintance. Fearing heartbreak, he never dared to fall in love. His goals were modest and safely attainable. He didn't take chances. He never dared to dream.

And, though he always meant to learn to play the clarinet, he never got around to it.

Molly McGee invades Scratch's solitary existence with all the mess and fury of someone who wants to live life to the fullest. She dares, she dreams, and she gets disappointed. She loves, she laughs, and feels the sting of loss. Her faith is flustered, her hope hampered, but she keeps on trying, believing, risking, putting herself out there again and again.

Though Scratch refuses to admit it, he admires her resilience and her passion to make the world a better place. What's more, he even kind of likes being a part of it.

For the first time, maybe ever, Scratch is opening up. He's becoming vulnerable. He's experiencing joy.

In short, he's coming alive... maybe more literally than anyone, especially him, thought possible.

And one day, he will play that clarinet.

Terribly. (He never took a lesson! What do you expect???)



The Curse of Molly McGee begins when the McGee family moves to the struggling, rust-belt hamlet of Brighton. They got a great deal on an old, abandoned fixer-upper and, as the family fans out to claim their rooms and spaces, irrepressible tween MOLLY bolts upstairs to the attic – She's gonna convert it into her new super-cool loft bedroom!



The only problem is that attic is already occupied by a cantankerous ghost named SCRATCH and he does not take kindly to the intrusion. Scratch tells her she can't live here, this attic is his home, his sanctuary! Unfortunately for Scratch, Molly's not going anywhere.



So Scratch places a curse on Molly: "Wherever you go, Molly McGee... Whatever you do... I WILL BE THERE, haunting you! Tormenting you! Making your life an unending--"

"Wait a minute... wherever I go, you'll be there?"

"Yesssss..."

"And whatever I do, you'll be doing that too?"

"Cooorrect..."

"Well, you know what that sounds like to me? A BEST FRIEND!"

"Wait, what? No, it doesn't!"

"Yes, it does! Aw, this'll be great! We're going to do EVERYTHING together!"

"I-I-I don't think you understand. That's the wrong takeaway!"

"We'll paint our nails and braid each other's hair, and try out for cheerleaders, volunteer at the food bank, and-and-and we'll be best friends for life!"

Suddenly, Scratch realizes it's not so much that he's cursed Molly McGee.

It's much more the case that... she's cursed him.



Now Scratch is stuck for the rest of his un-life with this optimistic force of a girl who doesn't find him scary at all but is going to drag him along on all her misadventures as she settles into her town, bravely attempts to navigate the social currents of her new school, and does her level best to make Brighton a better, brighter place.

During those misadventures, a funny thing happens -- Scratch begrudgingly comes to admire Molly. He likes her drive, her unsinkable spirit, her stubborn stick-to-it-tiveness.

In short, although he may deny it, HE LIKES HER! And that's a complicated feeling for Scratch – At his heart, Scratch is a breaker, while Molly is a fixer. The world views of this odd couple could not be more opposed. But when Scratch sees Molly stick up for the little guys, the oddballs, the outsiders, he likes that... because he himself is an outsider.

In the Ghost World, the haughty Ghost Council looks down on him with a jaded eye. They don't like Scratch and they do everything they can to make him feel unwelcome. None of them would ever call Scratch a friend.

But that's not the case with Molly! She embraces Scratch as soon as they meet and never lets go, in spite of his frequent reminders that he is not a hugger. Though he'll fight it at every turn, over time Scratch will return that affection. Scratch and Molly will indeed become best friends and partners in crime... and that's going to add a little more joy to the world.



Brighton



Our setting is Brighton, a small rust belt town that has fallen on hard times. It's inspired by Rock Island, Ill. (where Bill grew up) and Towanda, PA (where Bob spent his weekends and summers growing up) and hundreds of other struggling hamlets scattered around our country.

The McGees come to Brighton from much bigger cities. Dad, a City Planner by trade, has been working his way up the ladder by leapfrogging from city to city, job to job. (Most recently, he was a Junior Grade Co-Assistant City Planner in Olympia, Washington.) The chance to be a big fish in a small pond, to have his ideas heard, to actually steer the ship is what has brought the McGees to Brighton.

Like her father, Molly sees loads of potential in Brighton. She joins her dad in a crusade to restore Brighton to its former glory.

Brighton's issues will reflect real world challenges for small towns. For instance, Rock Island used to be the farm implement manufacturing center of the U.S: the Detroit of tractors! But in the 70's, 3 of the 4 factories closed, throwing the whole region into a decades long economic downturn. Not surprisingly, the population has dropped nearly 27% as residents left for better employment opportunities elsewhere.

This is the kind of bleak landscape where the McGees will find themselves. Fortunately, Molly is a walking beam of sunshine and she'll leave green shoots of joy wherever she goes. Over the course of the series, Brighton will slowly come back to life.



And that is the theme of this show, resurrection: civic, relational, emotional, and, for Scratch, maybe even... literal...

But, you know, with jokes!

Why us? Why this show?

So now that we've given a quick overview, we'd like to pause and chat for a moment about what this show means to us. We've had this idea for a while now. It's stuck with us for a long time which means it's resonated with us. And yet we've never been able to put our finger on just why... until we realized...

It's us!

This show is our friendship. Bob's a grouchy ghost, dead on the inside. Whereas Bill is clearly an effervescent, upbeat tween girl. On the inside. (And sometimes the outside too.)

Like Molly and Scratch, we make each other the best version of ourselves. Molly forces Scratch into the outside world, into new experiences, when he'd rather be cooped up alone in his attic. Meanwhile, Scratch forces Molly to take a realistic look and be honest with herself.





Molly

Molly is a force of good-nature. She's an optimist who lives to "enhappify" the world around her. Her default setting is to see the good in everyone, even if they're clearly rotten to the core. She just wants to believe in people... even if they're ghosts.

Still, Molly's not naïve. She can sense when she's being deceived... especially when it's Scratch doing the deceiving. "I could tell you were lying, because, well... you."

Molly gets her sense of moral right and wrong from her idealist dad. It's innate in her, genetically sealed into her DNA. For the most part, that's a good thing.

But that unbridled hopefulness can also be a liability: Molly's prone to magical thinking and impulsive action, so she can easily get herself in way, way, waaaaaay over her head.

When that happens, most of the time Molly soldiers on, confident that her improvisational skills will lead her to a happy ending. And often she's right – Things have a way of working out for Molly.

But not always...

We intend to test Molly's limits – Though she's incredibly resilient, she has a breaking point. There will be times when, despite her relentless efforts to enhappify the world, Molly will feel her efforts are futile, she's fighting this fight alone, and she'll collapse under the sheer weight of her own expectations. Her worst fear, the fear of failure, will bubble up to the surface. In those moments, we'll see what Molly's like at her most downtrodden and vulnerable.

What'll be extra interesting about those moments is Scratch. He's our voice of skepticism and cynicism, and usually he'll revel in the unravelling of Molly's plans.

But in those instances when Scratch sees that his best friend is actually hurt, he'll feel a sudden and powerful sense of guilt. The fun of being the cheerleader for defeat will drain from him, replaced by the need to buck up his friend, lift her spirits, and get her back to her sunshiny self.

Those are the moments that will not only highlight different facets of Molly, but will also show the surprising depth and strength of this friendship.

Of course, we'll also see Scratch act as Molly's unseen helper, always there to tip the scales in Molly's favor. He's her guardian angel... just a lot less angelic. Molly very much believes in morality, right, and wrong... as long as it's convenient. Unfortunately, she's sometimes willing to let the ends justify the means.

And when Scratch senses a moment of weakness like that, he pounces. He'll help Molly out of those self-inflicted jams, but he'll also wind up creating problems that are far worse than what Molly started with.

Still, Molly knows, deep down, Scratch is well-intentioned. She desperately wants to fix him, even though (or especially because) he doesn't want to be fixed.



She wants to rekindle his love of life; a love he claims he never had. He constantly whines that he'd be happier alone and isolated in his dusty, old attic. But Molly is persistent: "Scratch, just because you've stopped living doesn't mean you have to stop living life."

What Molly gets from Scratch is a much-needed dose of reality. In return, Scratch gets a healthy dose of hope.

Molly's history and heritage

Naturally, Molly misses her friends in all the places she's lived, but she's not someone who dwells on the past. She embraces Brighton with gusto.

But she's also mindful of her family roots -- Molly is of Irish and Thai descent and she maintains a close relationship with her maternal Grandma, via Skype. In fact, it's her grandmother who offers Molly a solution to her first problem with Scratch: How is she going to share an attic with this cranky ghost? Grandma offers up the concept of *san phra phum* which are little dwellings one makes to house a ghost.

Molly realizes she has an old doll house that will make a perfect home for Scratch. Since Scratch can shrink and grow to any size he pleases, this arrangement is acceptable: "But I'm putting up some cobwebs – How much pink can one ghost take?"

With Scratch happily settled in his little home, Molly is free to reshape the attic to reflect her sensibilities. Because she's a typical American girl, her room is a hodge podge of her varied interests, but it's also a reflection of her ethnic identities. We've incorporated elements of both Irish and Thai culture into its design.



We hope to work closely with the IMPACT group to find more opportunities in Thai culture and folklore that we can incorporate into our stories and also use to make Molly feel more rounded and authentic.

Scratch

Scratch enjoys the company of the brilliant, “which is why I prefer to be alone.” Sadly, that’s not an option anymore – Molly is now his constant companion and his solitude is receding fast in the rearview mirror.

Though he’ll grumble about it, deep down he knows that’s not a bad thing. He can’t honestly claim he was happy, alone in his attic, eating greasy tacos by himself, and occasionally venturing out to scare some random boy scouts/nuns/stray cats.

And, as mentioned earlier, it’s not like he was getting any love from the Ghost Council. They tolerate him in his job, but none of them would ever call Scratch a friend.

That’s not the case with Molly and the McGees: The McGees immediately welcome Scratch into their all-inclusive, very accepting family: “We’re alive and Scratch is not, but that doesn’t make Scratch any less of a person. (beat) Or do you prefer to be called an ‘Undead American?’”

Naturally, Scratch grumbles about this touchy-feeliness, but it’s been a long time since he’s felt included in anything and he does not do a good job hiding how much he secretly likes this warmth. He sees a kindred spirit in Molly’s mischievous little brother Darryl. He’s bemused by her hapless Dad. And he finds a bond with Molly’s sardonic, no-nonsense Mom (even though she scares him just a tiny bit).



A QUICK FAQ ABOUT THE RULES OF SCRATCH:

"Is Scratch intangible?" Sure, when he wants to be.

"Can he be hit?" Heck yeah, especially if he's not expecting it.

"Does Scratch eat?" All the time. It's not like a ghost has to worry about his figure.

"Who can see Scratch?" Anybody he chooses can see and hear him. He quickly decides to make himself known to the entire McGee family.



Tell me more about Molly and Scratch's personalities!

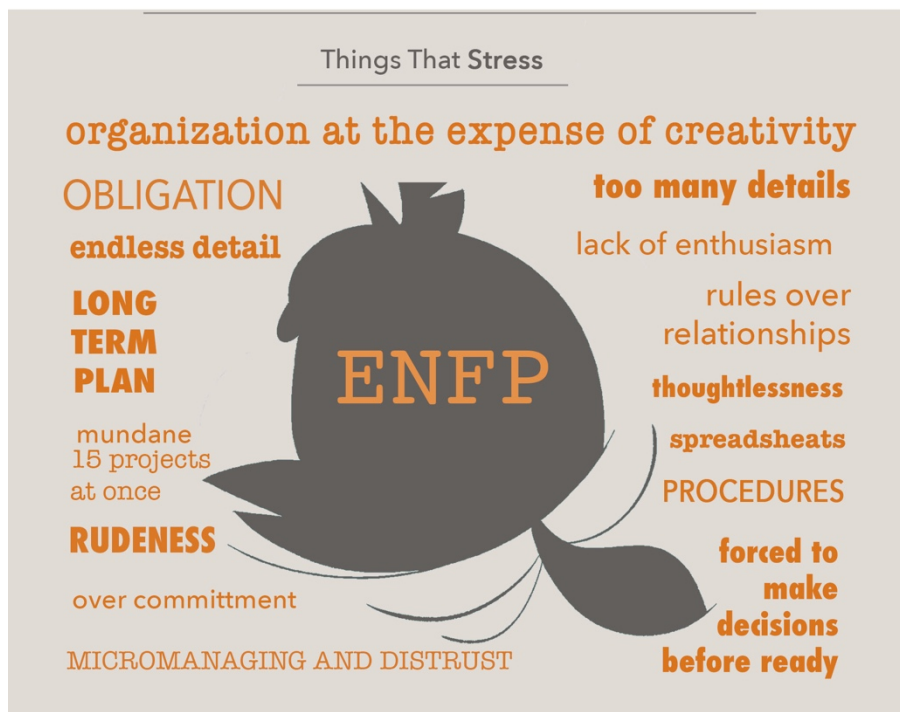
In order to foster better understanding of each other, Molly tested herself and her ghost pal with the Myers-Briggs Personality Inventory. Molly's results came out as follows...

Molly: ENFP (Extraversion, Intuition, Feeling, Perceiving)

At Her Best



Things That Stress



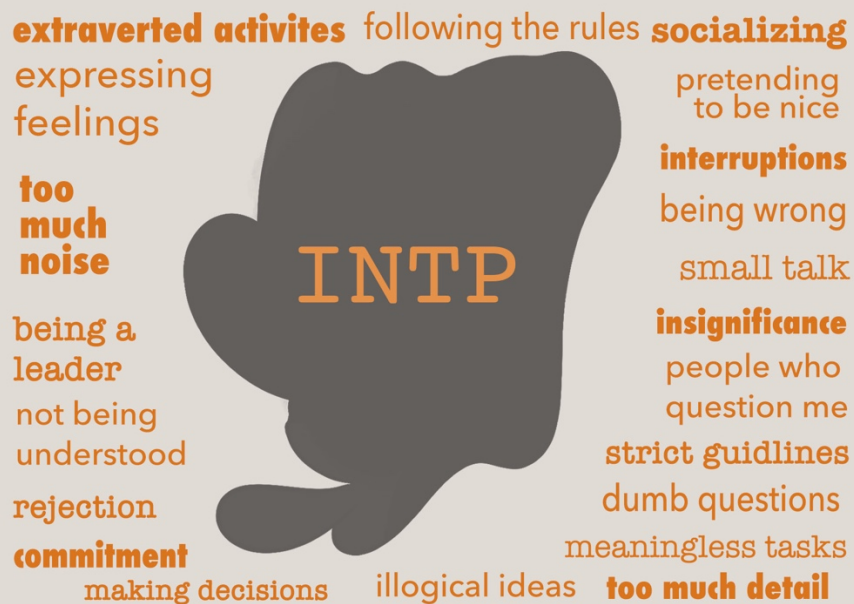
Once Molly bribed Scratch with some tacos, he deigned to submit to the test. Please find his results below...

Scratch: INTP (Introversion, Intuition, Thinking, Perceiving)

At His Best



Things That Stress



The McGees

Scratch becomes the fifth member of the McGee family and the McGees work together to keep him their family secret. Of course, this can lead to embarrassing, awkward situations... but isn't that what family is all about?

On that note, let's meet the McGees!



Dad

Pete McGee is a walking mood swing. When things are looking good, he's enthusiastic, pumped, and overjoyed. When the pendulum inevitably swings, he's miserable, depressed, and overwrought. Dad – Always smiling on the outside... always crying on the inside.

Pete has been brought to Brighton to turn this struggling town around. Appropriately, Dad shares Molly's optimism and desire to make the world a better place. Also like Molly, he lacks ability to spot the looming disasters in every single one of his plans.

Molly is Dad's proudest achievement. He loves that she shares his goals to make life better for her classmates, the people of Brighton, and the world at large. And he admires that she seems to have the competence to actually make them happen: "'By golly, there goes Molly!' is what I always say. I'm waiting for that to catch on... It's gonna happen... You just gotta have... faith."

He's less enthused about Scratch -- Dad desperately wants to be welcoming, but he hates that Scratch gleefully points out all his foibles and weak spots: "That ghost gets under my skin. Sometimes... literally. (shiver)"

Mom

Janice McGee is the even-keel bedrock to Dad's highs and lows. She's the rock that keeps him tethered to the ground and anchored to reality: "Without me, Pete might just float away." (Literally. Pete once built a "Helium House" as an enthusiastic proof-of-concept.)

An actuary who works from home, Mom spends her days cracking wry jokes and calculating exactly how much time we're all likely to have left on Earth. That's dark, even for Scratch: "I mean, I can be as morbid as the next ghost, but next to you...? Yeesh!"

Maybe that's why she loves Dad – He adds a little sunshine to her life. Mom adores Dad's sense of civic duty and his enormous heart ("which, left untreated, will reduce his life span by .43%, statistically-speaking").

Likewise, Mom's proud of Molly, but also worries that, like her father, she's too ambitious in her dreams. But she's also willing to let life teach those lessons and she's always open to the possibility that Molly will surprise her by pulling off the impossible. She often does.

As for Scratch, Mom is a worthy opponent: "She never lets me get away with anything! It's like she's got a sixth sense for ghost-infused mischief. Gotta respect that."



Darryl



Molly's 8 year-old brother, Darryl, is mischief in boy-form, always cooking up a scheme and looking for short-cuts – He'll expend enormous amounts of energy to avoid doing even simple tasks.

Darryl sees both Dad and himself as dreamers, so his father's frustration with him is terribly confusing: "Everybody says 'You gotta have ambition,' but when I show some, they're all like 'Darryl! You can't light that on fire!' Well, which is it?!"

As Dad says, re: Darryl: "We're hoping for the best..." Mom adds: "But preparing for the worst."

Scratch is the only one in the house who isn't trying to change Darryl and Darryl is grateful for that. Scratch loves Darryl's squishy sense of mischievous morality, while Darryl considers Scratch his Yoda -- "Teach me!" Out of their collaboration comes a number of schemes, like the "Bowling Ball Bit." Darryl convinces the neighborhood kids that he can levitate a bowling ball with his mind powers. Of course, it's really just invisible Scratch lifting the ball... but the kids don't know that. And they don't know that the "low, low enrollment fee of five dollars" to "Darryl McGee's Mental Magic School" is five dollars wasted.

As for Molly, there's a healthy supply of sibling annoyance here, but Molly is also Darryl's one confidant and, in times of crisis, he'll go to her first.

Libby

Though Libby has lived in Brighton all her life, she's always felt like an outsider. Ever since kindergarten, her awkwardness has kept her far away from Andrea's orbit of "in" kids. And as the descendant of Argentinian Jews, Libby's acutely aware that while most of her schoolmates are in church confirmation classes, she's alone preparing for her bat mitzva (which she fears no one will attend).

The frequent target of Andrea's ridicule, Libby wishes she could stand up for herself more, that she were braver: "And I would be too, if I didn't have all these fears, anxieties, and doubts. (beat) Oh, and also, the general unease. Yeah, that's a big one. Can't believe I forgot the general unease."

Thankfully, Molly McGee came to town and the two have become best friends (living people category).

Libby loves Molly's confidence, her optimism, and her willingness to challenge Andrea. And she knows Molly really cares about her... even if sometimes she feels like she's Molly's personal "improvement" project.

Molly loves Libby as she is. But she also loves Libby's potential, which does mean that she frequently tries to mold Libby into a "better" version of herself. And though Libby will gain more self-confidence as the show progresses, the truth is... she's pretty great as she is.

As opposed to Scratch, Libby is the voice of reason and grounded truth, which Molly, as a magical thinker, desperately needs. She is a centering force when Molly's emotions get the better of her. And, surprisingly, Libby shows Molly how to be more comfortable in her own skin.

Libby won't know about Scratch for quite a while, but when she does find out, she'll fangirl all over him. He is her gateway to all the mysteries of the supernatural: "Okay, I have a small questionnaire for you to fill out. It should only take 5 to 6 hours to complete. First question: What's the afterlife like?" "Eh, we don't wear pants. Interview over, I'm out." "Pants? You don't even have legs! Wait! Where are you going?! Come back!"





Andrea Davenport

Molly wants to believe there's good in everyone... but Brighton Middle School's most popular student, Andrea Davenport, really pushes hard on that theory.

Though Brighton's economy is struggling, you'd never know it by looking at Andrea. Her designer outfits are on point, her hair picture perfect, and she smiles as if she's always Instagram ready.

Andrea is the personification of privilege. Her father (like his father) is town mayor, and her mother (like her mother) President of the Brighton Women's Club. It's no surprise then that Andrea feels entitled to any and all positions of status. If there is a school election, appointment, or coronation, Andrea (and everyone else) assumes it is hers.

The real question is... why does Andrea want all that? What we'll discover is that her self worth is wrapped up very much in the social hierarchy of school. Her parents are cold and distant and they heap a crippling load of expectations on their daughter. Being the queen bee of the middle school is the only way Andrea can find validation in their eyes.

When justice-and-equality-minded Molly arrives and questions the status quo, Andrea immediately sees her as a threat. So she sets out to crush Molly like she does everyone else.

Andrea takes special joy in crushing Libby, but that's just for "funzies." With Molly, it's more personal. Plus, Andrea suspects there's something deeply strange and secret about Molly – Like, why is she always talking to herself...? Whatever it is, Andrea can't wait to expose her.

Molly and Andrea are natural enemies and they'll tangle frequently... at least at the beginning. But as Molly (and the audience) peel away layers of Andrea, Molly will realize what drives her nemesis and she'll begin to sympathize with her.

For example, one time Andrea catches Molly on video at a particularly vulnerable moment and uploads it to the web, embarrassing Molly. In retaliation, Molly and

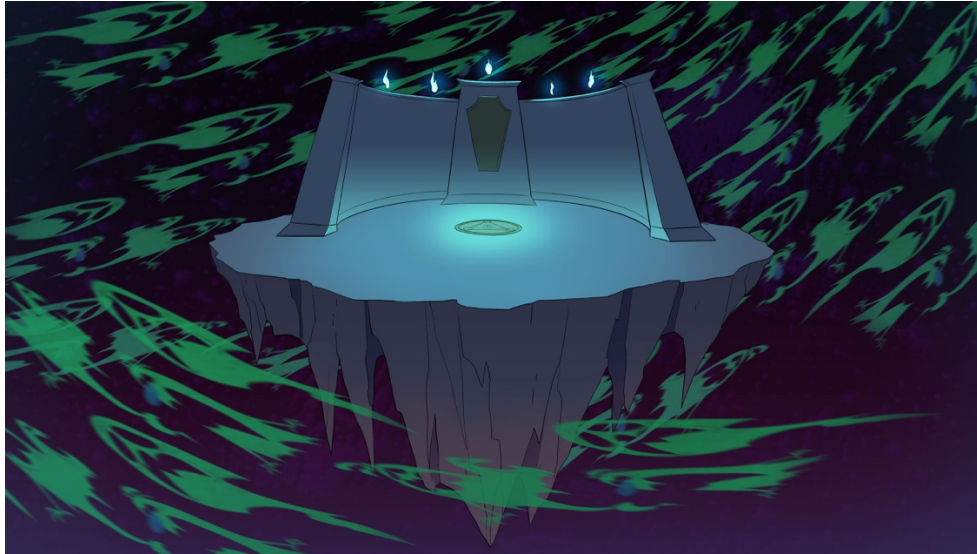
Scratch try to get a similar video of Andrea. The video winds up being a humiliating screed from Andrea's mother directed at Andrea. It's a brutal takedown of Molly's arch-rival and Scratch is delighted with the video -- He can't wait to upload it. But Molly stops him and deletes it. Suddenly, Andrea has become a little more, well... human in her eyes. And because of that, there's the possibility of finding a way to connect.

Molly and Andrea will gradually go from enemies to frenemies to maybe, someday... friends...?



THE GHOST WORLD

Our world is inhabited with a variety of ghosts, each responsible for scarring up scares in their own districts. They rarely mingle in our world, but they do congregate on another plain of existence called the Ghost World.



A couple of the ghosts we'll meet...

Kevin

A hapless ghost friend who can't even scare a mouse. He turns to Scratch for help, advice, and tips. Scratch wants to turn this guy loose and let him suffer his fate... but Kevin is so incompetent at ghosting, even heartless Scratch can't help but pity him.

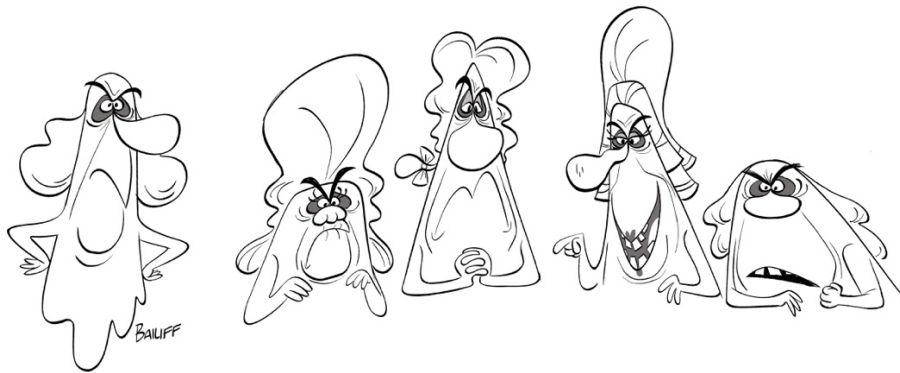
The Haunt of the Wailing Woods

Scratch and Molly encounter this specter while on a Wilderness Scouts camping trip. Scratch admits the stories around this guy have a certain flair that he admires, purely from a professional perspective. But when our pair encounters the Haunt, they realize he's a genuinely malevolent and scary poltergeist. Thrills and chills abound as they work to escape this nightmare ghost and save Molly's troop... all without ever letting anyone know that ghosts exist.

THE GHOST COUNCIL

Scratch: "Who died and put these dimwits in charge?! No, seriously, who? It wasn't me."

The Ghost Council are four ultra-snobby ghosts who look down their noses at Scratch. There is very much a snobby attitude with these four fops. They don't care for slovenly Scratch -- They find him offensive, rude, and somewhat malodorous, something that deeply offends Scratch (once he finds out what "malodorous" means).



The Ghost Council fears no one, except...

THE CHAIRMAN OF THE BOARD

A genuinely spooky hooded ghost who sits in the center chair of the council. He rarely speaks and, when he does, it's usually just a low gust of bone-chilling wind. If he raises his bony finger and points at you, you're pretty much a dead man. (Or, if you're already a ghost... a dead-er man...?)

It'll be a while before Molly actually meets the Ghost Council, but when she does, she'll be absolutely mystified by them -- All that power, and they can't think of anything better to do than be jerks to the living???



Finally...

You can't have ghosts without... ghost hunters! At our first season midpoint, a team of paranormal experts will arrive in town. They've detected an unusual amount of ectoplasmic activity in Brighton and they won't rest until they've found the source, captured it, and... destroyed it. Molly and the McGees will have to work overtime to protect their favorite family phantom!

SAMPLE STORIES

Our stories will run the gamut, from school, to family life, to the communities of Brighton... and the Ghost World.

11 minute shorts, 22 minute episodes.

Puppy in Peril

While volunteering at the Brighton animal shelter, Molly finds a puppy that is so ill-behaved, no one will adopt it. Though Scratch strongly objects, Molly brings the puppy home. The good news is the puppy is full of love and joy. The bad news is he barks all night, he's not even close to house broken, and he's already shredded the TV remote, the couch, and the McGees' patience.

Molly's parents say she's got to train this dog or he goes back to the pound... which means he'll be sent on a one way trip to "the farm upstate." Molly, however, isn't worried; she's great at fixing things. All this dog needs is love and encouragement.

But no matter how much positive reinforcement Molly gives, the pup remains stubbornly naughty. Scratch suggests his own "scared straight" dog training program: "Believe me, when I'm done, that dog won't even wag his tail without your permission."

Molly steadfastly refuses Scratch's "help." But the clock is ticking and her parents' patience is wearing thin. With the deadline looming, will Molly abandon her carrots and embrace Scratch's ghostly stick methodology?



Not-So-Honest Abe

Molly is working on a school project about Abe Lincoln and big talking Scratch claims he's buddy/buddy with the Great Emancipator. That's all well and fine... until Molly calls his bluff and asks him to bring ol' Abe to her house so she can get the first hand account from the 16th President himself.

Of course, Scratch doesn't actually know Abe, so he does the only thing he can... Put together some janky cosplay and do his level best to pass himself off as Mr. Lincoln!

Needless to say, Molly immediately spots the ersatz Emancipator, but before she lets him off the hook, she tortures him with a thousand questions; "What's a 'score' anyway?" "You were already the tallest president so what's up with that hat?" "Do you want to know how the play ended?"

Laptop On Fire

When Darryl and Scratch engage in a Super Soaker vs Ectoplasm fight, the collateral damage is Dad's laptop. It's ruined and, worse, Dad is supposed to present the Brighton City Council his plans for the new town library that night! When Dad learns of this disaster he's going to fall to pieces.

Molly can't have that so she leaps into action. While Darryl does his best to distract Dad, Scratch and Molly call in favors from all over Brighton to fix the laptop. Sadly, they fall short and run out of time.

Guilty Darryl and Scratch are ready to confess to Dad what they've done... when Molly intercedes: "Dad, we're all so into our screens and everything is on the internet, so... who needs a library anyway? I mean, print is deader than Scratch, right?" Dad isn't sure where this is going and his fragile confidence is starting to crumble... until she twists the pitch – "What if there was a place in the real world where people could meet, read together, share all they've learned. Call it... a digital library!"

Dad loves the idea, pitches it, and the City Council agrees. Better yet, when the digital library opens, it's a big hit with the people of Brighton and creates a lot of joy! All is good!

Except when it isn't...

OUR SEASON FINALE

Over the course of the first season, Molly will chip away at the gloom surrounding and enveloping Brighton. She'll plant little seeds of joy that slowly bloom and bring this dying town back to life.

As far as Scratch is concerned, that's fine. Though he'd never admit it, deep down he's happy to see his friend succeed.

But what Scratch doesn't realize is Molly's success is his doom.

You see, the Ghost Council takes notice and they call Scratch in to ask if he can explain this sudden surge of joy in his district. Scratch knows it's his friend Molly for sure, but he doesn't see what the big deal is. "So people are happy. So what?"

To that, the Council responds: "What is it you think we do here, Scratch? Do you know what a ghost's job is?"

Smug Scratch responds, "Oh sure. I skimmed the manual -- Find some sap, drop a quick 'boo,' have a hearty laugh at sap's expense, and then it's goof off time, am I right?"

Scratch is not right. He's surprised to learn a ghost's job is more than creating a few cheap scares. A ghost's job is to create fear which in turn creates misery.

Misery that feeds the Chairman.

For years, Scratch's misery numbers were fine... though, as the Council suspected, Scratch deserved zero credit for that. Brighton was a dying town, miserable all on its own.

Then Molly arrived with her mission to make things better and spread the natural enemy of misery, joy. As joy skyrocketed, misery plummeted and the Chairman started to get very, very hangry.

That is not an acceptable state of affairs, so the Council reacts swiftly and harshly. They pull Scratch from his haunt and replace him in the McGees' home... with a genuinely scary poltergeist!

Can Molly venture into the ghost realm and rescue her ghostly best friend? That's the dilemma posed by our season one finale...

